

BAFTA Games Awards

Awards Date: Thursday 30 March 2023

Key changes to rules and processes for 2022/23

Categories

Evolving Game

- This category is now only open to games whose original release predates 2022 and which has received, and will continue to receive, regular updates and significant enhancements to improve the game and to support the community in 2022
- Communication and engagement with the player community will now be judged alongside gameplay updates and enhancements
- Entrants will now be asked to detail how they have communicated updates to the player community, and will have the opportunity to detail other ways in which they have engaged and interacted with the community outside of the game

Game Beyond Entertainment

- Eligibility in this category will now be limited to games which clearly deliver a transformational experience beyond entertainment as a **primary aim**
- Entries will now be judged on external activity undertaken by the developers to support the aims of the game, as well as content within the game
- Entrants will now be asked to provide up to three short supporting statements, outlining the games eligibility in the category, providing examples from within the game to demonstrate eligibility, and detailing any external activity undertaken by the developers to support the aims of the game

General Eligibility

- Remasters of existing games will no longer be eligible in any category
- Full remakes, and substantial pieces of DLC, may be eligible in particular craft categories pending review and approval by the BAFTA Games Committee
- The late release process will be discontinued. Eligibility is limited to games which release in the UK between 1 January – 9 December 2022. Games released after 9 December will be eligible in the 2024 BAFTA Games Awards

Full category criteria is available in the 2023 BAFTA Games Awards Rulebook